



Gemma Carrillo

3D Artist

About Me

After finishing college, I moved to the beautiful city of Granada where I took a course of 3D design and production which gave me the knowledge and tools to start working in the videogame app industry.

I love the possibilities that 3D offers which run from recreating reality by the most accurate way, to unreal fantasy worlds and characters; all of it slowly coming to life by my own hand. I feel amazed about the possibilities of 3D design which allow creating anything from nothing, being the limit just your imagination.

For two years, I worked at Bambo Studio, a mobile video games company, but I love to search for new challenges to overcome myself and improve my skills.

As 3D Generalist, the variety of projects that you may encounter is huge, which makes me be very flexible and capable of adapt myself to any kind of work, even easily switching from one task to another.

Education

- 2014-2016 **3D Design and Production**
Estación Diseño. Armilla (Granada, Spain)
- July 2015 **ZBrush Organic Modelling**
Estación Diseño. Armilla (Granada, Spain)
- 2008-2013 **Advertising and Public Relations Bachelor's Degree and Communication Management Speciality**
Miguel de Cervantes European University. Valladolid, Spain
- 2012 **Marketing, Publicity and Communication Higher Expert**
CLAY International Training and Executive Management and Business European School (EUDE). Approved by AEEN (Spanish Business School Association) and ANCED (National Distance Education Institute Association). 350 certified hours

Professional Skills

Photoshop	●●●●●●●●	Substance Designer	●●●●●●●●
Illustrator	●●●●●●●●	Z-Brush	●●●●●●●●
InDesign	●●●●●●●●	UVLayout	●●●●●●●●
Premiere	●●●●●●●●	Marvelous Designer	●●●●●●●●
After Effects	●●●●●●●●	VRay	●●●●●●●●
3DS Max	●●●●●●●●	Unity	●●●●●●●●
Mudbox	●●●●●●●●	Amplify Shader Editor	●●●●●●●●
Substance Painter	●●●●●●●●	KeyShot	●●●●●●●●

Contact

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- LinkedIn: <https://es.linkedin.com/in/gemma-carrillo-alonso-211854127>
- Domestika: <https://www.domestika.org/es/gemmacarrillo>
- ArtStation: <https://www.artstation.com/gcarrillo>

Work Experience

- 01/2020-Present **Graphic Designer**
Erum Group. Alcoy, Spain
Preparation of the Erum Group product catalog material for it's web and printed version. It involves tasks like the develop of the graphic material which will be included in the catalog, the creation of product sheets or the printed catalog layout design
- 08/2019-Present **Auditor**
RGIS. Málaga, Spain
Performing inventory counting tasks for several companies in order to let them fulfill their legal obligations
- 10/2016-12/2018 **3D Artist**
Bambo Studio. Málaga, Spain
Performing 3D Generalist tasks such as designing, modeling, rigging and texturizing environments, characters or props.
Moreover, I rendered some promotional images
- 09/2014 **Freelance Graphic Artist**
Lugano S.L.U. Palencia, Spain
Developing Lugano S.L.U logotype restyling and its business card designing
- 11/2012-04/2013 **Advertising and Public Relations Bachelor's Degree Internship**
Eventive S.L. Valladolid, Spain
Performing graphic design, publicity and community management tasks

Languages And Other Skills

- English
B2 Level. First Certificate of Cambridge University (2010)
- French
A2 Level. Certified by Miguel de Cervantes European University (2012)
- Driving licence: B and own vehicle